GAME BOY ADVANCE

AGB-BYHE-USA

# Backyard HOCKEY™

NHLPA

Mike Modano

INSTRUCTION BOOKLET

Play with the Pros as Kids!®

ATARI

***WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.***

## IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

## ⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

| | | |
|---|---|---|
| **Convulsions** | **Eye or muscle twitching** | **Loss of awareness** |
| **Altered vision** | **Involuntary movements** | **Disorientation** |

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

## ⚠WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

## ⚠WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.




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**THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.**

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Nintendo®

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**THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.**

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# GETTING STARTED

1. Switch the Nintendo® Game Boy® Advance system OFF. Never insert or remove a Game Pak while the Game Boy Advance is ON.
2. Insert the *Backyard Hockey*™ Game Pak into the slot on the Game Boy Advance. Press firmly to ensure the Game Pak is correctly inserted.
3. Switch the Game Boy Advance ON. The title screen should appear. If the title screen fails to appear, return to step 1.
4. When the title screen appears, press **START** to proceed to the Main Menu.

**Note:** For multiplayer games, connect two Game Boy Advance systems (each with a *Backyard Hockey* Game Pak) via a Game Boy® Advance Game Link® Cable. (See "Multiplayer" on page 19 for details.)

# CONTROLS




## MENU CONTROLS

| CONTROL | MENUS |
|---|---|
| **+ Control Pad** | Navigate Menu |
| | Toggle Menu Choice |
| **A Button** | Accept |
| **B Button** | Back |
| **L Button** | Toggle Menu Choices |
| **R Button** | Toggle Menu Choices |
| **START** | Jump to Game |
| **SELECT** | Display Info Buddy |
| | Hide Info Buddy |

# GAME CONTROLS

| CONTROL | ACTION |
|---|---|
| **+ Control Pad** | Move Player |
| | Aim Pass or Shot |
| **A Button** | **Offense:** Shoot (**Note:** The longer you press the **A Button**, the harder your shot) |
| | **Defense:** Poke |
| | Change Line |
| | **Air Hockey mode:** Slap |
| **B Button** | **Offense:** Pass |
| | **Defense:** Switch Player |
| | Change Line |
| **L Button** | **Offense:** Dump the Puck |
| | Change Line |
| **R Button** | Turbo Burst |
| | Change Line |
| **START** | Pause Game |
| **SELECT** | — |

# WELCOME TO BACKYARD HOCKEY™

Think you have what it takes to create a winning hockey team? Here's your chance to find out! Build the championship hockey team of your dreams with the Backyard Kids and real National Hockey League® pro players as kids. Choose a rink, pick a cool team and players, then hit the ice. It's the chance of a lifetime to play with the pros in your own backyard!

## MAIN MENU

The Main Menu is where all of the Backyard Hockey League (BHL) excitement begins. Select from one of the following options:




### PLAY NOW

Play a spontaneous pickup game with randomly selected teams, players, and rink. Choose a Difficulty Level (see "Difficulty Level Screen" on page 10), then it's time to hit the ice!

### SINGLE GAME

Play a pickup game where you can set the difficulty level, choose a rink and team, and pick players (see "Single Game and Season Play Setup" on pages 10-15).

## SEASON PLAY

Lead your team through the rigorous 14-game Backyard Hockey League season and take a shot at the BHL championship (see "Single Game and Season Play Setup" on pages 10-15).

## PRACTICE

Practice your hockey skills in a 3-on-1 game. You can also play a quick game of air hockey (see "Practice" on page 18).

## MULTIPLAYER

*Backyard Hockey* offers a Multiplayer mode for two players (see "Multiplayer" on page 19).

## OPTIONS

See "Options" on page 9.

## CREDITS

Click on credits to view a list of the people who helped create *Backyard Hockey*.

# OPTIONS

Select Options from the Main Menu to view and modify the following game options:




**Music** – Toggle background music ON/OFF.

**Graphic FX** – Toggle graphical menu effects ON/OFF.

**Commentary** – Toggle the text commentary of Sunny Day and Buddy Cheque ON/OFF. **Note:** During a game with Commentary set to ON, press the **A Button** to advance commentary (move on to the next screen of text), or press **START** to skip the commentary entirely.

**Display Player Name** – Toggle player name initials ON/OFF.

**Auto Save** – Toggle the game Auto Save feature ON/OFF. When set to ON (default setting), the game automatically saves your progress after each game in Season Play mode. When set to OFF, you are prompted before saving.

# INFO BUDDY



At any menu or selection screen, press **SELECT** to bring up Info Buddy. Info Buddy displays useful information about menu items and controls. Press **SELECT** to hide Info Buddy when you're finished.

# SINGLE GAME AND SEASON PLAY SETUP

## DIFFICULTY LEVEL SCREEN

There are three preset difficulty levels from which to choose: **Easy, Medium,** and **Hard**. Depending on which level you choose, the following settings are toggled ON/OFF. **Note:** You can also change these settings individually.




**Period Time Set** – Choose from 2-, 4- or 6-minute periods.

**Fatigue** – Toggle player fatigue ON/OFF. When set to ON, players will tire during the course of a game, making line changes necessary.

**Penalties** – Toggle penalties ON/OFF. When set to ON, players can be called for penalties and sent to the penalty box, resulting in a power play for the opposing team.

**Off-sides** – Toggle off-side calls ON/OFF. When set to ON, off-side calls result in a faceoff.

**Power-ups** – Toggle power-ups ON/OFF.

**Rock, Paper, Scissors** – Toggle Rock, Paper, Scissors ON/OFF. When set to ON, non-penalty disputes (for example, when two players are battling for the puck) are settled by playing the classic game of Rock, Paper, Scissors. The losing player sends a player to the penalty box. In the case of a draw, there is a faceoff at center ice.

## COACH SIGN-IN SCREEN (Season Play only)

You can create a new coach, or sign in with an existing coach to resume a season currently in progress.




### Create New Coach

Select New to create a coach and begin a new BHL season. Your coach name can be up to seven characters. When finished, select OK and press the **A Button**. Press the **A Button** again to confirm and sign in.

### Sign In Existing Coach

To resume a season in progress, select an existing coach and press the **A Button** to confirm and sign in.

### Copy Coach

To copy a saved coach, select Copy Coach and press the **A Button**. Select the coach you want to copy and press the **A Button**. Highlight the other saved coach slot and press the **A Button**. Select YES and press the **A Button** again to confirm.

### Delete Coach

You can have up to two saved coaches. To delete a coach, select Delete Coach and press the **A Button**. Select the coach you want to delete and press the **A Button** to confirm.

## *RINK SELECT SCREEN*

Select from four standard rinks and two unlockable bonus rinks. Unlock bonus rinks by reaching the playoffs ranked number one in your conference (Season Play only) and by winning the BHL championship game (Season Play only). **Note:** In Season Play mode, the rink you choose becomes your home rink.




## *TEAM SELECT SCREEN*

Choose one of 36 NHL® or Backyard teams. Use the **L Button** or **R Button** to view more teams.




## *PUCK TOSS (Single Game only)*

The game flips a puck to determine who selects players first. If the puck lands BHL logo side up, Player 1 (human player) picks first. If it lands blank side up, Player 2 (computer player, or human player if playing a multiplayer game) picks first.

## PLAYER SELECT SCREEN

Select seven players for your team. A player counter shows how many picks you have made. Use the **+ Control Pad** to cycle through available players, and press the **A Button** to view a particular player's card. In Single Game mode, Player 1 and Player 2 alternate picks.




## Player Cards

Check out player cards to learn more about each player's skills and background information. To pick a player for your team, select YES at the Player Card screen and press the **A Button** to confirm. Otherwise, select NO and press the **A Button** to return to the Player Select screen.

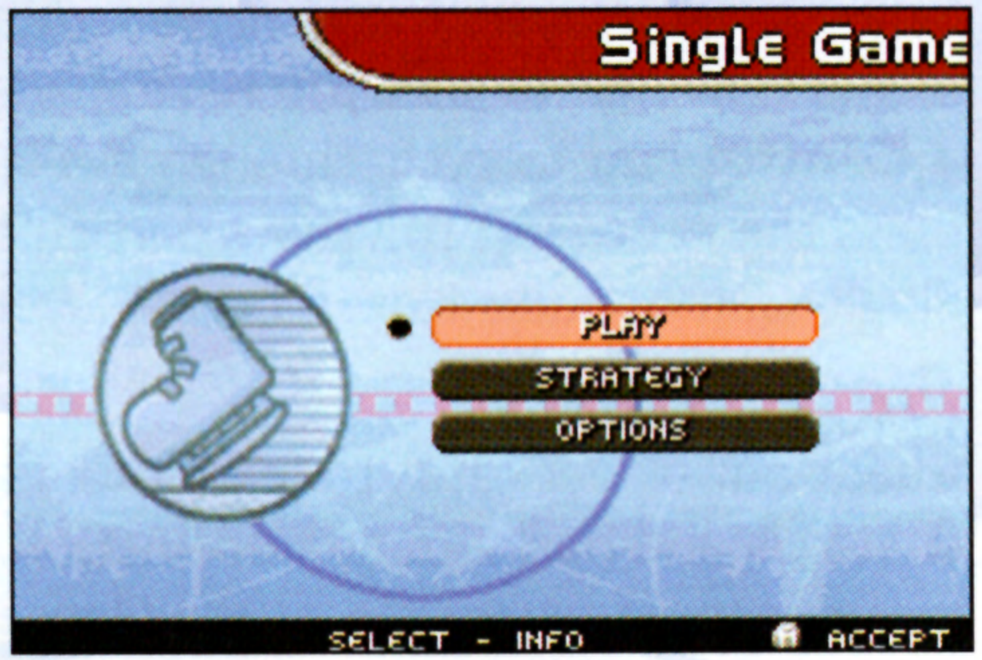
## Custom Players

You can create custom players for your team. Select the "?" player icon and press the **A Button** to go to the Custom Player screen. Choose a nickname and physical attributes, then press the **A Button** to accept. Use the **+ Control Pad** to distribute the available skill points across the skill options, and press the **A Button** to finalize your custom player.

**Note:** During player selection, press **START** at any time to have the game select random players for the remaining open slots on your team.

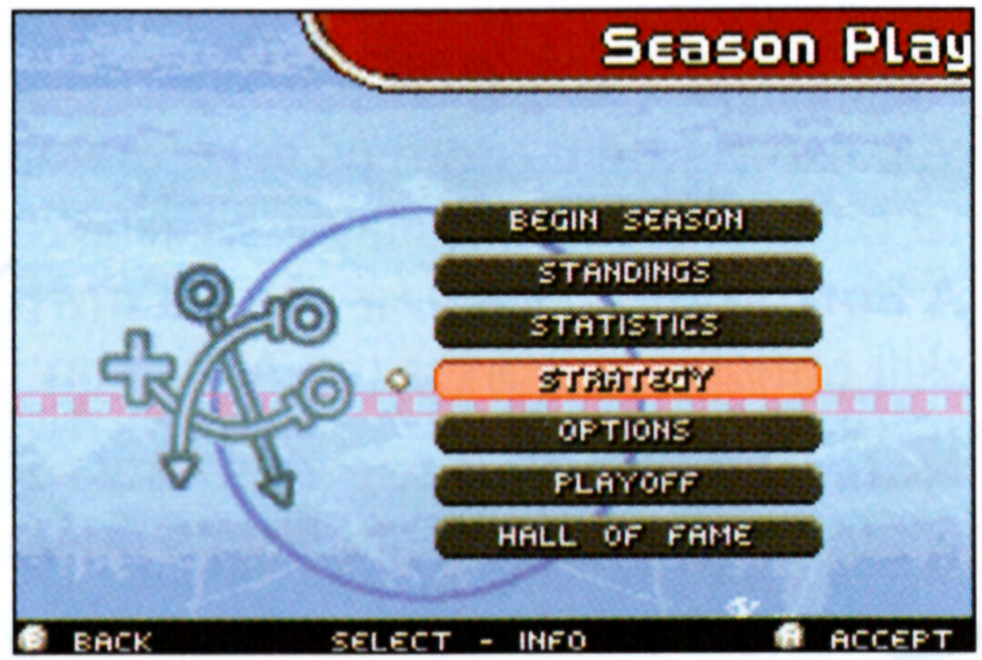
**After selecting players, the Single Game Menu or Season Play Menu appears.**

## *SINGLE GAME MENU (Single Game only)*




**Play** – Choose this option to start the game. Good luck!
**Strategy** – Set player positions and change lines before you play (see "Team Strategy Screen" on page 15).
**Options** – Adjust game options (see "Options" on page 9).

## *SEASON PLAY MENU (Season Play only)*




**Begin Season** – Start the BHL season.
**Standings** – Display your division ranking and see how the rest of the league is doing. **Note:** Your team is highlighted.
**Statistics** – Display your statistics (see "Stats" on pages 21-22 for details).
**Strategy** – Change player positions and change lines (see "Team Strategy Screen" on page 15).
**Options** – Adjust game options (see "Options" on page 9).
**Playoff** – Display your postseason playoff schedule.
**Hall of Fame** – Display the BHL championship trophies.

# TEAM STRATEGY SCREEN

Set your player positions and lines at the Team Strategy screen. When satisfied with your choices, press the **B Button** to exit.




## Player Positions

To change a player's position, use the **A Button** to select the player. Move the player to a new position by pressing the **+ Control Pad** ▲ and ▼, and then press the **A Button** to confirm.

## Configure Lines

There are four available line configurations:

**Offense 1** – One Center, one Defensive player, one Forward, and a Goalie.

**Offense 2** – One Center, two Forwards, and a Goalie.

**Defense 1** – One center, two Defensive players, and a Goalie.

**Defense 2** – Three Defensive players and a Goalie.

## Change Lines

To designate how line changes occur during a game, press the **+ Control Pad** ◀ and ▶ to toggle between Manual (to manually change lines during a game) and Auto (to have the game automatically change lines for you during a game).

# SAVING AND LOADING

With Auto Save set to ON (see "Options" on page 9), your Season Play progress is automatically saved following the completion of each game. To pick up exactly where you left off in the season schedule, simply sign in as the same coach. **Note:** You can have up to two saved coaches. Games played in Play Now mode and Single Game mode are not saved.

# GAME SCREEN

## GAME HEADS-UP DISPLAY (HUD)




**Score** – Shows team names and scores. Away team is on the left; home team is on the right.

**Clock** – Displays current period and time remaining.

**Rapid Line Change Menu** – Allows you to substitute a new line during play stoppage (prior to faceoffs). Use the **A Button**, **B Button**, **L Button**, or **R Button** to change lines. When Fatigue is set to ON (see "Difficulty Level Screen" on page 10), the bar next to each player indicates that player's energy level.

**Power-up –** Displays the active power-up for each team. To gain a power-up, skate over it before your opponent does!

## *GAMEPLAY ICONS*



**Player 1**
A blue star icon appears under the player you are controlling. The star icon turns red when your player has the puck.



**Player 2**
A red circle icon appears under your opponent when he or she has the puck.



**Off-screen Icon**
Points to the player you are controlling when he or she is off screen.

## *SCOREBOARD*




The scoreboard appears when goals are scored and between periods. If there have been penalties, the time remaining in the penalties appears on the scoreboard. Between periods, select Team Strategy and press the **B Button** to display the Team Strategy screen (see "Team Strategy Screen" on page 15). Press the **A Button** to resume play from the scoreboard.

# GAME SUMMARY SCREEN

The Game Summary screen appears between periods and at the end of a game. It displays cumulative stats for the entire game. Press the **A Button** to continue to the scoreboard.




# PAUSE MENU

Press **START** to pause a game and display the Pause Menu. Select from the following two options:

**Resume** – Returns you to the current game.

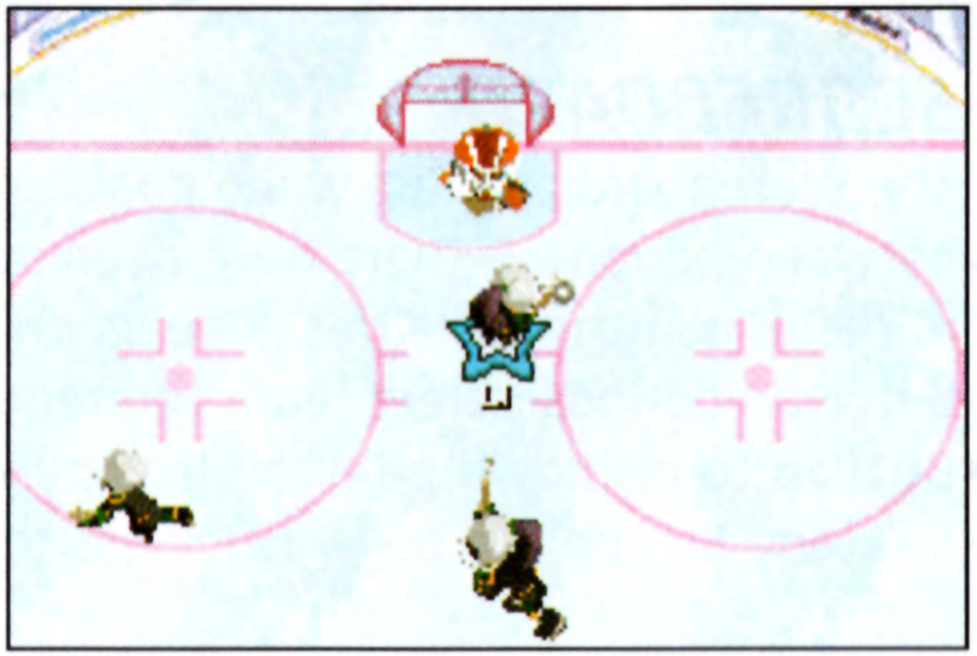
**Quit** – Quits the current game and returns you to the Main Menu.

# PRACTICE

Select Practice from the Main Menu to work on your hockey skills or play a game of air hockey.

## 3-ON-1

Play a 3-on-1 game against just a goalie. To exit 3-on-1 mode, press **START** to display the Pause Menu, and then select Quit.



## AIR HOCKEY

Set the following difficulty settings, then play some tabletop air hockey.

### Difficulty Level Screen

There are three air hockey difficulty levels from which to choose: **Easy**, **Medium**, and **Hard**. The following settings are configured according to the level you choose. You can also change these settings individually.

**Timer** – Choose from 5-, 7-, 10-, or 15-minute periods, or select OFF.

**Score** – Set the winning score. The first player to score 5, 10, 15, 20 or 99 goals wins.

**Multi Pucks** – Toggle multiple pucks ON/OFF.

## MULTIPLAYER

*Backyard Hockey* offers a Multiplayer mode for two players. You can play against a human opponent on another Nintendo Game Boy Advance system via the Game Link Cable.
**Note:** Two-player Multiplayer mode is the only configuration supported. Two *Backyard Hockey* Game Paks, two Nintendo Game Boy Advance systems and a Game Boy Advance Game Link Cable are required for multiplayer linked games.

### CONNECTING GAME BOY ADVANCE SYSTEMS

- Before connecting the Game Boy Advance Game Link Cable, all Game Boy Advance systems must be switched OFF.
- Connect the Game Link Cable to each of the systems.

- Insert a *Backyard Hockey* Game Pak into each system and switch the systems ON.
- From the Main Menu, both players must select the Multiplayer option. Select Head-to-Head to play regular hockey against your opponent, or choose Air Hockey for some off-season tabletop fun.

**Note:** The Nintendo Game Boy Advance system connected to the purple connector on the Game Link is Player 1 and controls the game settings.

## BACKYARD HOCKEY LEAGUE RULES

*Backyard Hockey* uses rules similar to those used by the NHL, with the following modifications:

- 2-, 4- or 6-minute periods.
- Three skaters and a goalie on the ice for each team.
- Roughing, hooking and tripping penalties are called only if Penalties is set to ON at the Difficulty screen.
- Icing, off-sides and two line penalties are called only if Off-sides is set to ON at the Difficulty screen.
- "Rock, Paper, Scissors" can be used to settle non-penalty disputes such as when two players are battling for the puck.
- If a regular-season game is tied at the end of regulation play, there is one two-minute over-time period. All skaters remain in the game, and penalties are called as in regulation play.

If the game is still tied after the single overtime period, the game ends as a draw.

- In playoff games, if the game is tied at the end of regulation, unlimited two-minute overtime periods are played until a period ends with one team ahead. All skaters remain in the game, and penalties are called as in regulation play.

## STATS

The following tables describe each of the statistical categories that are tracked by the *Backyard Hockey* game.

### PLAYER STATS

| | |
|---|---|
| **GP** | Games Played |
| **G** | Goals |
| **A** | Assists |
| **P** | Points |
| **+ / –** | Plus / Minus (+1 for on-ice team goal; –1 for on-ice opponent goal) |
| **PIM** | Penalties In Minutes |

## GOALIE STATS

| | |
|---|---|
| **GP** | Games Played |
| **W** | Wins |
| **L** | Losses |
| **T** | Ties |
| **OTL** | Overtime Losses |
| **GAA** | Goals Allowed Average |
| **SAVE %** | Save Percentage |

## TEAM STATS

| | |
|---|---|
| **W** | Wins |
| **L** | Losses |
| **T** | Ties |
| **OTL** | Overtime Losses |
| **PTS** | Points |

# CREDITS

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# ATARI WEB SITES

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**www.us.atari.com/freebies**

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**http://www.atarisupport.com**

Through this site you'll have access to our **FAQ** (Frequently Asked Questions) documents, our **Hints/Cheat Codes** if they're available, and an **E-Mail** area where you can get help and ask questions if you do not find your answers within the **FAQ**.

**Note:** In the event we must send you a Hint Sheet, FAQ document, patch or update disc via E-mail, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed above.

## Help Via Telephone in the United States & Canada

For phone assistance, call **Atari Technical Support** at **(425) 951-7108**. Our **Interactive Voice Response** system is generally available 24/7, providing automated support solutions immediately.

This console-based product has automated support, which includes information such as game-play tips, information on Control Keys, possible Cheat Code combination keys, and instructions for finding secret screens and/or additional game levels (if these type of items exist and are made available for this particular product).

Great News! We've improved our Automated Systems so that you can get product-specific Troubleshooting help more quickly. All you need to do is enter the product's **Part #** when

prompted to do so. This will take you directly to all of our known issues and solutions for this title. The product's Part # is located in several places (on the CD label, Game Pak, package and/or plastic disc case, if applicable) and is usually identified by a number such as 04-12345. When prompted by the Automated System, enter the last five digits of your product's Part #. (For example, Part # 04-12345 would require that you enter the "12345" portion of the number for that product.) **Note:** Some products simply feature a five-digit Part # without an "04-" prefix.

Live support is generally available Monday through Friday, 8:00 AM until 6:00 PM (Pacific Time). Note: We may be closed on major holidays.

**Product Return Procedures in the United States & Canada**

In the event our technicians at **(425) 951-7108** determine that you need to forward materials directly to us, please include a brief letter explaining what is enclosed and why. Make sure you include the Return Merchandise Authorization Number (RMA#) supplied to you by the technician, and your telephone number in case we need to call you. You will receive the mailing address when the technician gives you the RMA#. Any materials not containing this RMA# will be returned to you unprocessed.

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If our technicians determine that the product storage medium is found to be defective within ninety (90) days of original purchase, (unless otherwise provided by applicable law), Atari will replace the item free of charge, to the original purchaser, if the item is accompanied by the original dated receipt and packaging.

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You will be given a Return Merchandise Authorization number (RMA #) by the technician. You then have 15 days from the date of this contact to return the Software in its protective covering, the Manual and the original sales invoice to the address supplied to you.

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